Apps for Justice Challenge: Scenario 2 Student Handout

Four corners worksheet

In your groups, give some thought to the questions below as you brainstorm ideas for your app. Make sure to consult trusted sources of good legal information as you build the case for the usefulness of your app. If you need help finding these sources of good legal information, ask your teacher.

Questions to consider

there that help?

1.	What A2J problem(s) is Meera experiencing in your chosen area of law?
2.	Who else experiences this problem (i.e. who are your target users)?
3.	How can technology help to solve these problems, and what are some tools and resources already out

4.	What kind of app may alleviate Meera's stress and confusion (and others like her)?
5.	What are your hopes for the app? What are the predicted obstacles to making these hopes a reality?
6.	What is your app's name? How does it relate to its content and function?
7.	How will you promote and spread the word about it (think not just of online world)?